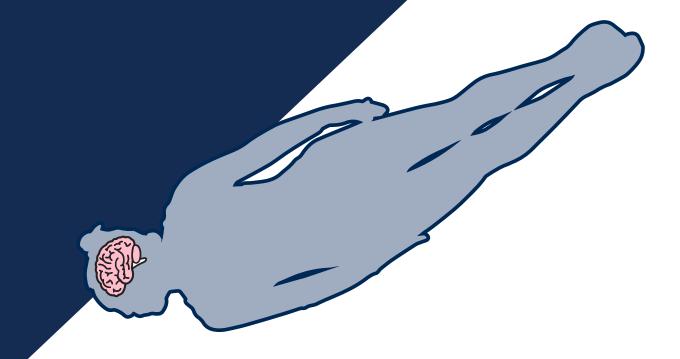
SPORTS CONCUSSION OVERVIEW



What is concussion?

- A concussion is a mild traumatic brain injury leading to transient disturbance of normal brain function, typically without loss of consciousness.
- All head injuries, including concussions are serious and can be life threatening.
- A concussion typically is caused by a direct blow to the head (hitting your head on equipment or mat) or by a direct blow to the body which causes the head to change direction at high speed. It can also be caused by a jarring effect from the trunk up to the head and brain (such as a hard fall to the buttocks)
- If in doubt, sit them out. A gymnast with any new or worsening symptoms following a fall or a blow to the head must be removed from training or competition until they are evaluated by a medical professional, preferably one with specific concussion training.
- A gymnast must not return to training or competition until they have been cleared by a physician.*
- The majority of concussions recover with rest and appropriate medical supervision in less than 14 days.

* In the event a qualified non-physician provider is independently providing medical services at a practice, event or camp, and a physician is not available onsite, the non-physician medical provider may use clinical judgement to make a diagnosis of concussion, direct further care, and have autonomy regarding clearance decision-making until a physician is available for consultation.



What causes concussion?

A concussion can be caused by direct forces (e.g. a blow to the head), or indirect forces (e.g. a blow to the body, which causes the head to move rapidly).

Gymnastics is a high-risk sport with various types of falls that can cause a concussion, including:

- Direct contact with the apparatus/equipment or safety mats
- The whiplash effect of head/neck flexion and extension (head forced forward and/or backward)
- Rotational forces of the head/neck (head forced left, right, or in a twisting motion)
- · Direct hard landings on their front, back or buttocks which transmit forces to the brain.

What are the signs and symptoms of concussion?

Recognition of concussions occurs through:

- 1. Observing an injury (e.g. blow to the head)
- 2. Noticing changes in the gymnast's behavior, thinking, or physical functioning (ie. difficulty with balance or coordination)
- 3. Gymnast reporting symptoms to a coach, teammate, parent/guardian or medical provider.

The presence of <u>one</u> or more of these signs and symptoms, after a fall, may suggest a concussion:

Headache or pressure in head	Feeling slowed down or "in a fog"	
Neck pain	"Don't feel right"	
Nausea and/or vomiting Difficulty concentrating or remembering		
Dizziness Fatigue or low energy		
Blurred vision	Confusion	
Decreased balance or spatial awareness Drowsiness		
Sensitivity to light and/or noise Emotional (i.e. sad, anxious, or irritable)		

^{*} Symptoms may occur more than 24 hours after the initial injury.

When to seek emergency help

If any of the following symptoms occur, seek emergency medical attention immediately:

- · A severe or worsening headache or neck pain
- · Weakness or numbness in their arms and/or legs
- · Repeated vomiting

· Difficulty talking (i.e. slurred speech or memory loss)

· Change in vision (i.e. blurred or difficulty seeing)

· Double vision

Seizure

· Difficulty staying awake or conscious

· Any other concerning symptoms

Management of concussion

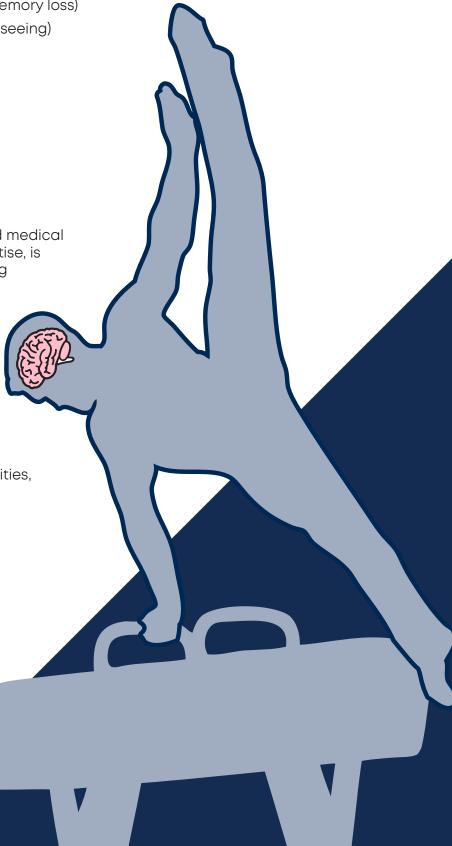
Evaluation and monitoring from a qualified medical provider, preferably with concussion expertise, is required. Physicians with advanced training in concussion management typically include sports medicine physicians, some pediatricians/family medicine physicians, neurologists, and physiatrists.

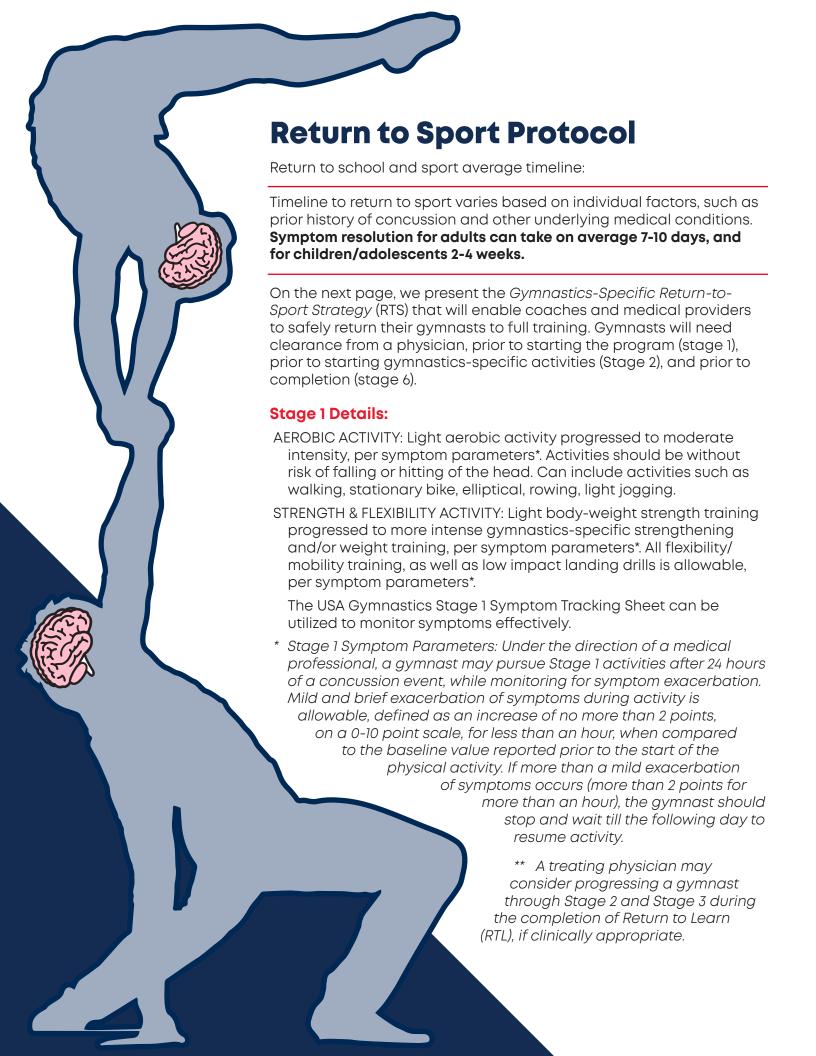
Protection & Progression (for the body and mind):

- The cornerstone of concussion treatment
- Initial reintegration to normal daily activities, school, and physical activity guided by symptoms and directed by a medical professional
- Avoid driving
- · Avoid alcohol

Medications:

- Avoid NSAIDs (i.e. Ibuprofen, Aleve, aspirin, or other anti-inflammatory medications)
- Avoid sleeping aids (i.e. Benadryl)
- Consult with your doctor about the current medications you are taking





USA Gymnastics

SPORTS CONCUSSION: GYMNASTICS-SPECIFIC RETURN-TO-SPORT STRATEGY



Return-to-Sport strategy starts after evaluation from a physician. Early return to aerobic and strengthening activities can be considered per symptom parameters* and physician guidance. A minimum 24 hours should separate each step within this Return-to-Sport strategy

STAGE	AIM	ACTIVITY	GOAL OF EACH STEP
1	Early aerobic and strength activities	All activities progressed per symptom parameters* Light aerobic activity progressed to moderate intensity activity: Stationary bike, walking, light jogging, sprinting Strength & flexibility activity: Body weight training progressed to higher intensity gymnastics-specific strengthening Low impact landing drills	Gradual reintroduction of work/school activities Need to achieve academic return, symptom resolution, and physician clearance prior to starting Stage 2**
2	Return to early sport specific training: Inversion	Start basic, non-dynamic inversion (ie. Handstands) Discipline-specific progression: Ar – all events - basic swings/tap swings/cast handstands, leaps, jumps & dance on ground/low heights, sprints R – basic dance, no rotation TT – non-impact, land-based drills, straight bounces Ac/G – dance choreography only P – running, jump drills without obstacles	 Increase heart rate Start non-dynamic basic skills Limited inversion No twisting or flipping
3	Progress sport specific training: Flipping	As above with increased intensity Discipline-specific progression: Ar – FX-basic tumbling/B-series on floor/UB&HB-giants/R-static strength holds (ie. L sit, planche), inlocates, dislocates/V - timers R – advance dance, rotation, basic throws (Indiv./No Group) Tr – straight bounces, level 10 single flipping skills DM – soft landing, straight bounces, single rotation on & off Tu – soft landing, basic HS, RH, RH, BHS, combining two skills Ac/G – basic balance/lift drills/limit # of lifts, basic tumbling P – low height hurdles, climbs, flipping drills	Add full inversion Advance basic skills Limited flipping No twisting
4	Progress sport specific training: Twisting	As above with increased complexity Discipline-specific progression: Ar – add twisting, complex flipping, release timers, high beam R – add full throws, rotation, sequences (Indiv./No Group) Tr – add double salto skills and single twisting skills DM – soft landings, single mount flipping skills, double landing skills, single twist on or off Tu – soft landing, combining skills down the floor, double salto, complex flipping, single twist Ac/G – progress from basic to advance balance, lift skills, twisting P – high height hurdles, climbs, flip & twist without obstacles	Add complex flipping Start basic twisting
5	Progress sport specific training: Advanced Skills * Physician clearance required to move to step 6	As above with increased complexity Discipline-specific progression: Ar – complex skills, higher risk skills (i.e. release skills) R – continue full skills/sequences, integrate with Group Tr – working rotation and twisting, progress to loop skills 1-5/5-10 together with limited turns DM – hard landings, progress to mounts and dismounts in limited # Tu – combo of inverted skills and one twisting skill in combination, complex flip/twist skills, basic sequences Ac/G – add full tumbling, lift, balance skills, progress to full routines with choreography P – add flip/twist with obstacles	Combine complex inversion and rotation Improve endurance and strength
6	Return to full training	All disciplines – full clearance Focus on slow increase in volume, to build stamina & strength Progress through the following steps: Single skill elements Combined elements/Sequences Routine parts Full routines	 Final full reintegration TT if symptoms reoccur, go back to step 3

Ar = Artistic; R = Rhythmic; TT = Tumbling & Trampoline; Ac/G = Acro/Group; P = Parkour; FX = Floor Exercise; B = Beam; PH = Pommel Horse; PB = Parallel Bars; UB = Uneven Bars; R = Rings; HB = High Bar; Indv = Individual; Tr = Trampoline; DM = Double Mini; Tu = Tumbling



* Stage 1 activities can begin 24 hours after a concussion event, while monitoring for symptom exacerbation. Mild and brief exacerbation of symptoms associated with activity, is defined as an increase of no more than 2 points, on a 0-10 point scale, for less than an hour, when compared to the baseline value reported prior to the start of the physical activity. If more than a mild exacerbation of symptoms occurs (more than 2 points for more than an hour), the gymnast should stop and wait till the following day to resume activity.

** A treating physician may consider progressing a gymnast through Stage 2 and Stage 3 during the completion of RTL, if clinically appropriate.